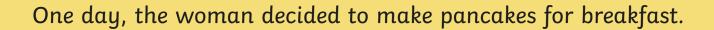
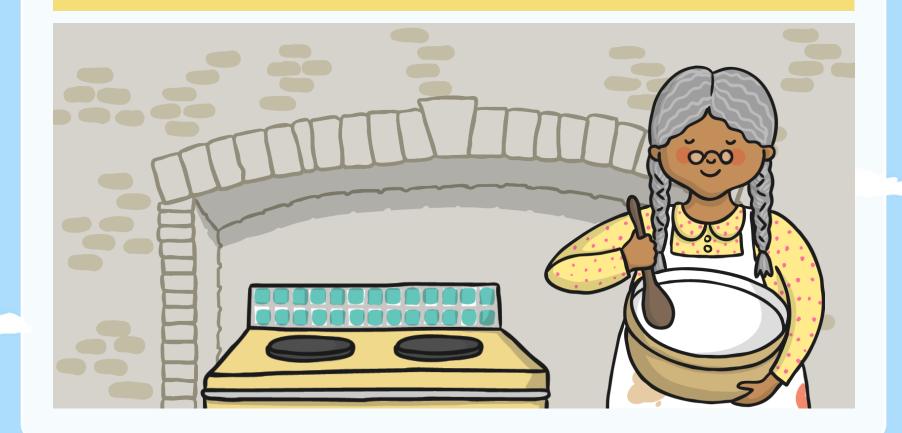




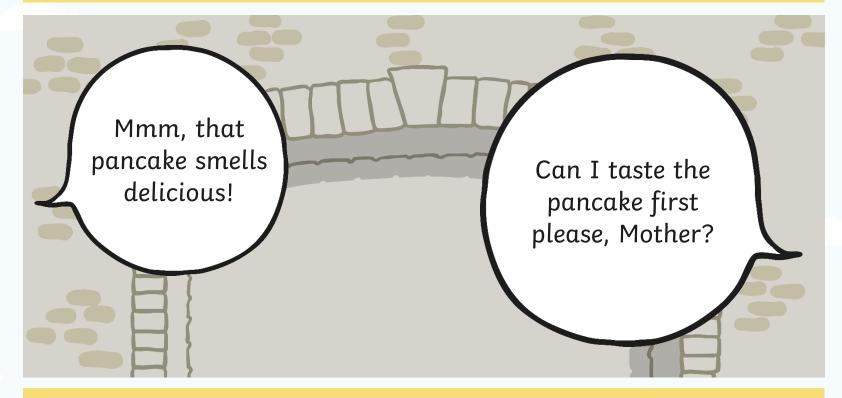
Once upon a time, there lived a woman who had seven children.





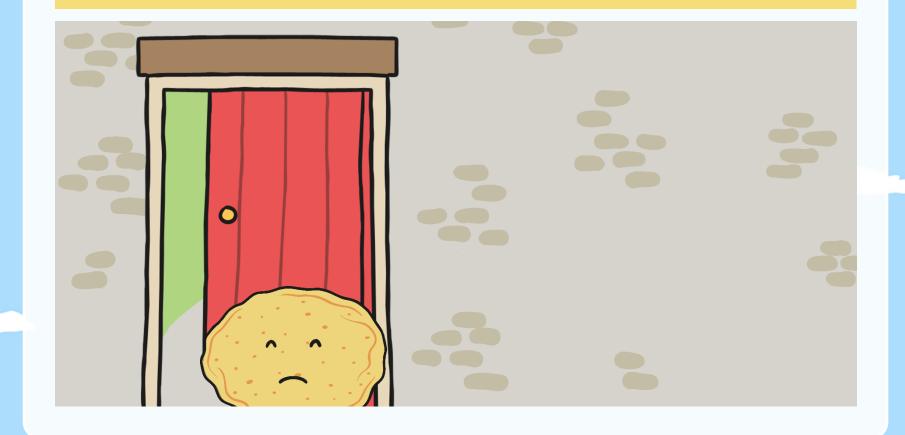


As she cooked the first pancake and the smell wafted across the kitchen, the children licked their lips. Inside the frying pan, the pancake could hear the children talking.

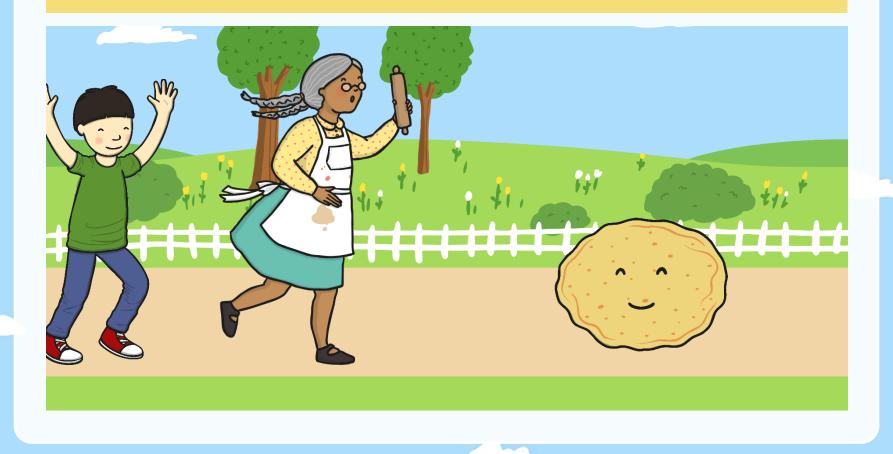


The children's tummies rumbled as the pancake bubbled and cooked in the pan.

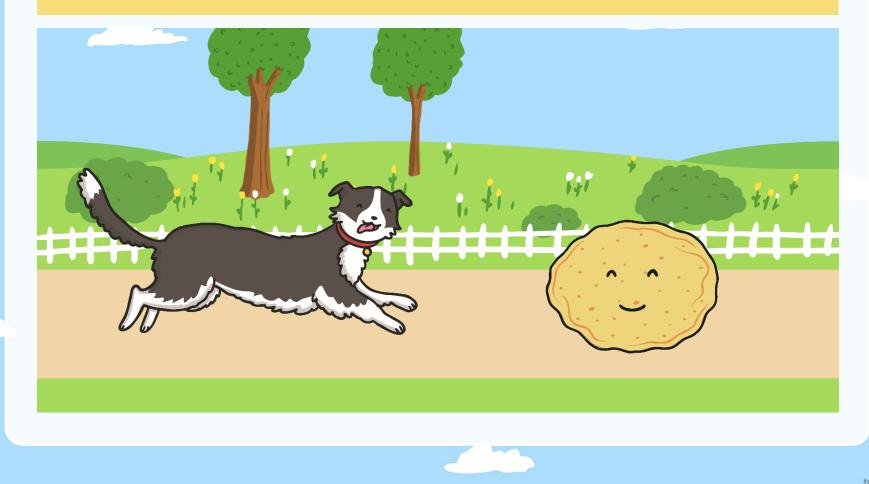
The mother flipped the frying pan and tossed the pancake over. As it cooked, the pancake became scared. It didn't like the idea of being eaten, so it jumped right out of the pan and rolled straight through the door!



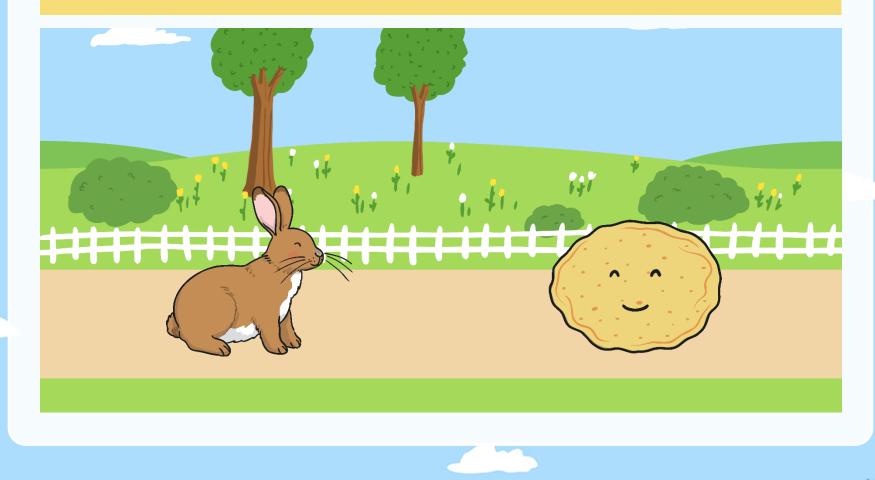
The family gave chase but they could not keep up with the pancake. "Come back!" they cried. "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



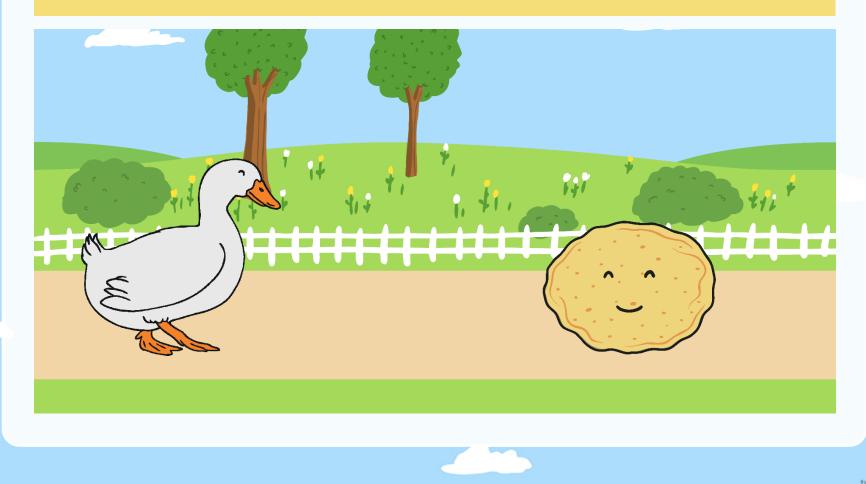
Soon, the pancake met a dog. "Hello, Mr Pancake," said the dog. "Please stop rolling so I can eat you up!" "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



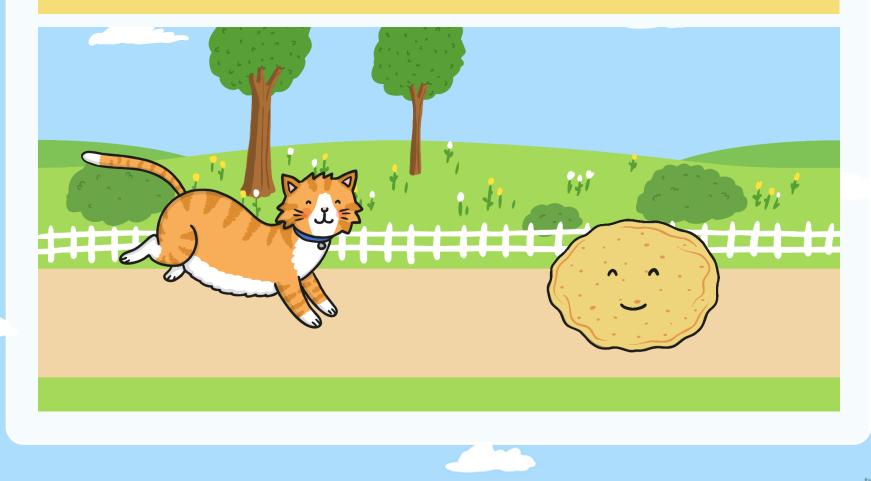
After that, the pancake met a rabbit. "Hello, Mr Pancake," said the rabbit. "Please stop rolling so I can eat you up!" "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



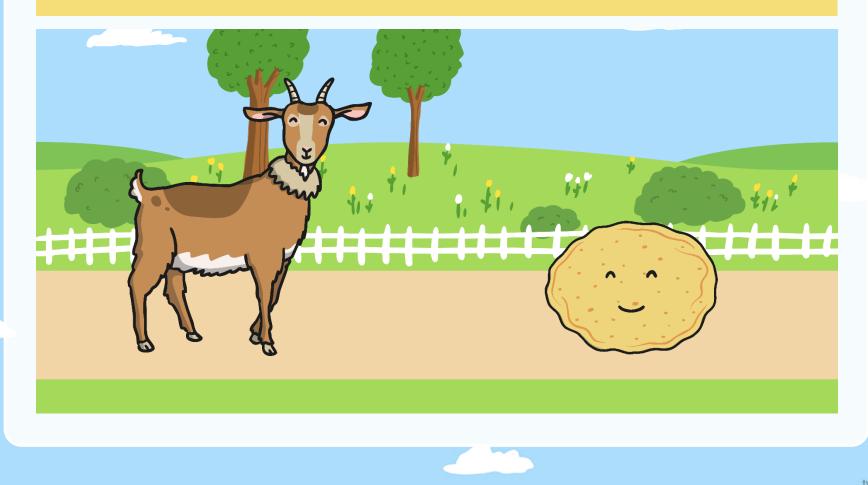
Around the bend, the pancake met a duck. "Hello, Mr Pancake," said the duck. "Please stop rolling so I can eat you up!" "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



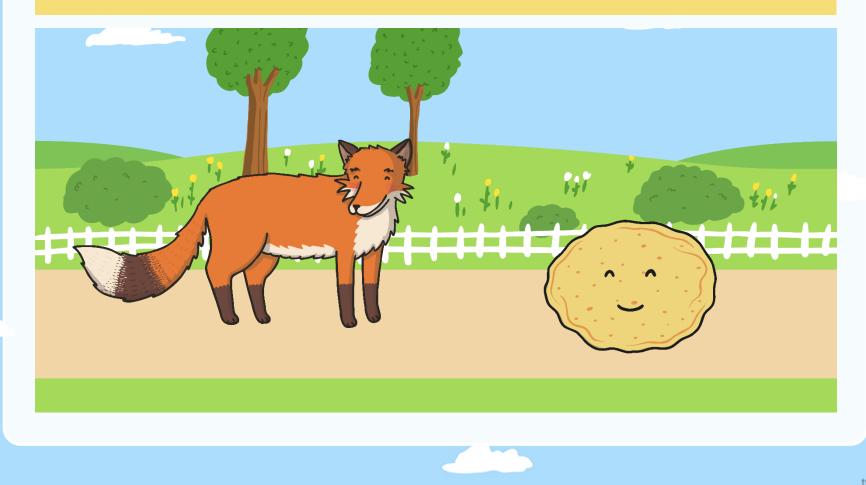
A little while later, the pancake met a cat. "Hello, Mr Pancake," said the cat. "Please stop rolling so I can eat you up!" "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



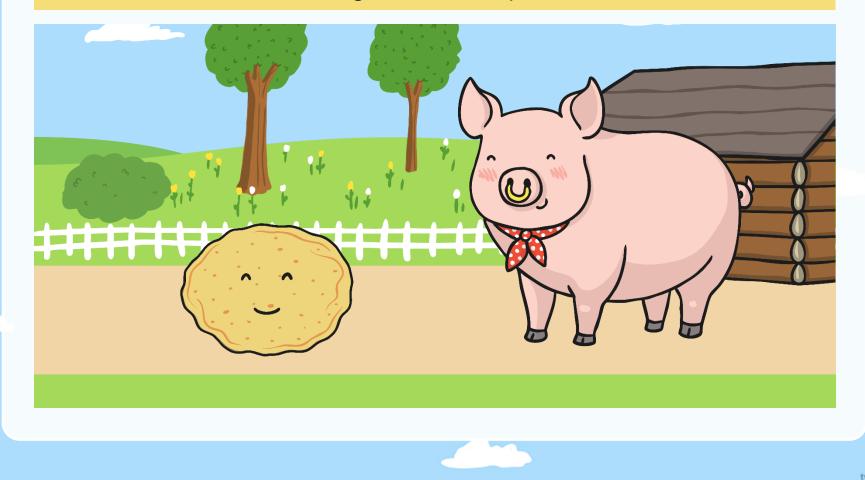
Then, the pancake met a goat. "Hello, Mr Pancake," said the goat. "Please stop rolling so I can eat you up!" "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



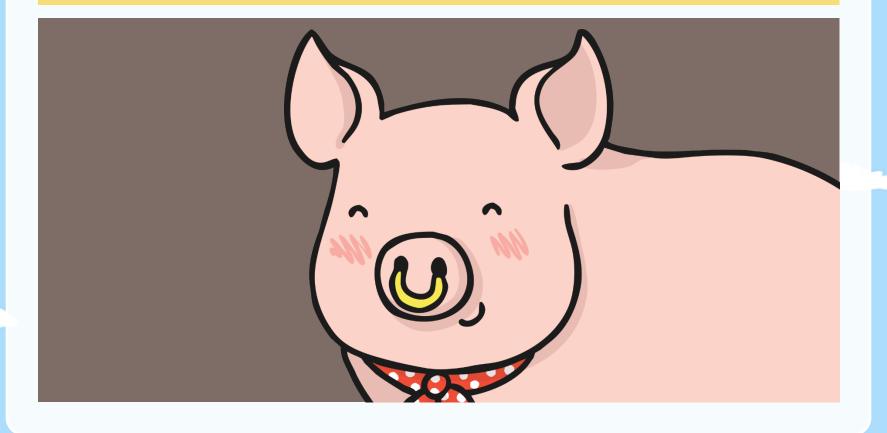
Down the lane, the pancake came across a fox. "Hello, Mr Pancake," said the fox. "Please stop rolling so I can eat you up!" "No, no, no! I'm too fast for you!" shouted the pancake and he quickly rolled on.



Suddenly, the pancake saw a pig pen. He rolled forward for a closer look.
"Hello little pancake, who are you trying to roll away from?" asked the pig. "Everyone is chasing me, they want to eat me up!"
"Why don't you come and hide inside my pigpen? I'll protect you."
"Thank you!" said the pancake.



The pancake rolled into the pigpen. As quick as a flash, the pig lifted the pancake with his snout, tossed it into the air and gobbled it up! That was the end of the runaway pancake.







Your turn!

Now it's your turn to write a story based on the Gingerbread man. Use the planning template to map out your story.

You need to decide who the characters are, how the story will begin, what happens in the middle and how your story will end. Will it have a happy ending, a funny ending or a sad ending?

Can you think of a catchphrase that your character repeats throughout the story?



Story Planning

Story Setting: Where does the story take place?

Character's catchphrase: example. "Run, run as fast as you can, you can't catch me I'm the Gingerbread Man!"

