



# English

## The Gingerbread Man

# Mapping the Story



# Aim

- I can learn the story of The Gingerbread Man.

# Success Criteria

- I can sequence the events in a familiar story.
- I can use pictures to retell a story.
- I can use a story map to help me retell my story aloud.

# Sequence the Story

Use the Story Sequencing Cards to order the events in the story of The Gingerbread Man.

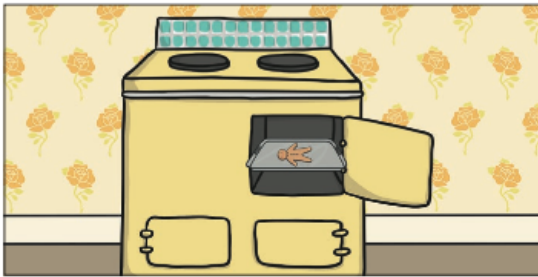


Pause the video and have a go at sequencing the pictures from the story. When you have finished, come back to find the answers!

# Sequence the Story

Check yours to see if you got the pictures in the correct order.  
How did you get on?

1.



2.



3.



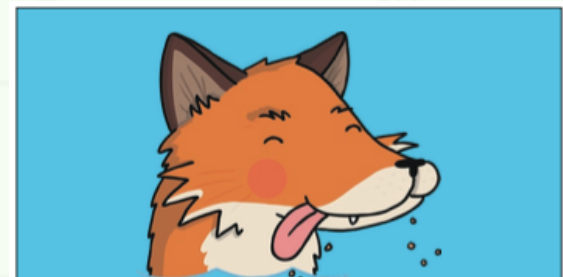
4.



5.



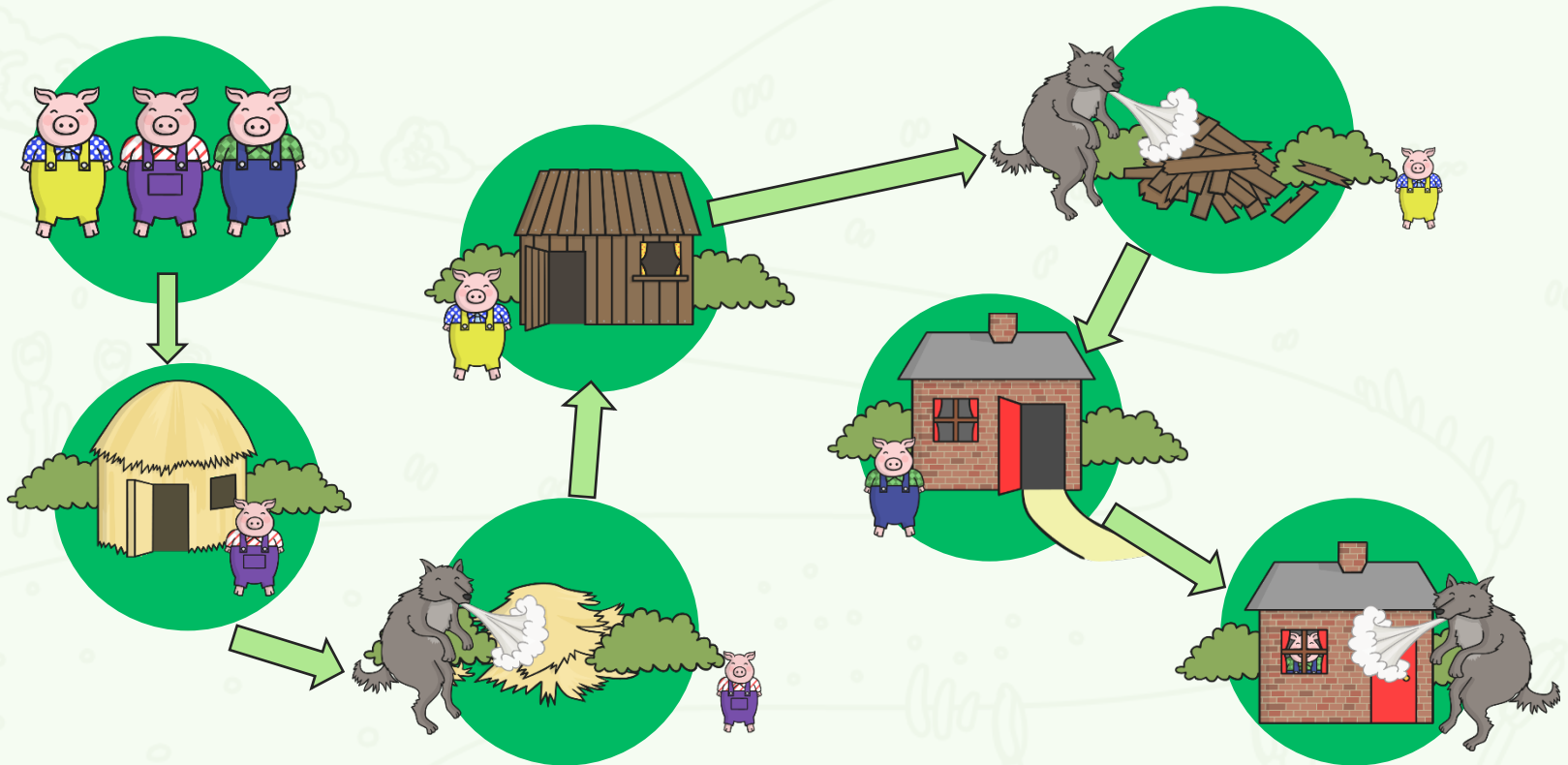
6.



# Map the Story



Tell the story again, using a story map. Look at this story map.  
Which story do you think this story map is telling us about?



# Create a Story Map



Tell the story of The Gingerbread Man again, using the story map on your Story Map Activity Sheet.

There are three difficulty levels, choose which challenge level you want to complete.

**Story Map**

Complete the story map using what you know already. How does the story end?

- 1 One day the little old woman decided to make a
- 2 When she opened the oven door ...
- 3 First he met a cat.
- 4 Then he met a dog.
- 5 Then he met a cockerel.
- 6 Then he met a
- 11 As he arrived

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Subject | Year Group | Topic | Main Text | Genre | Lesson Name | Lesson 1 of x

# Tell the Story

Think about the language you are using. Can you remember any phrases or words from the story? You can use the word mat to help you.


Does the story begin with  
"Once upon a time"?

What does the Gingerbread Man say?

Have all the animals been included?

How does the story end?





**Take a photo of your finished story map and upload it onto Google Classrooms so I can see how you got on!**